

Fig. 1

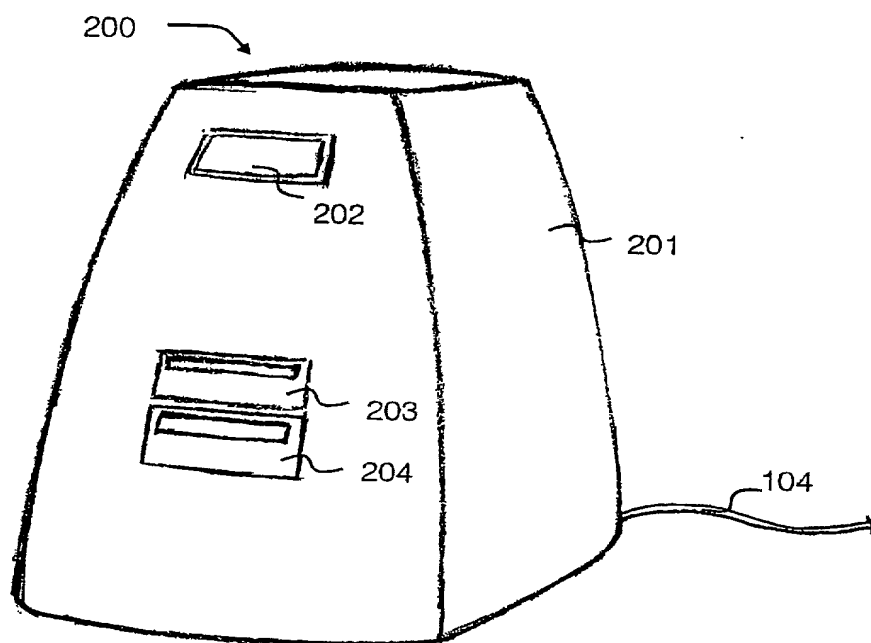


Fig. 2

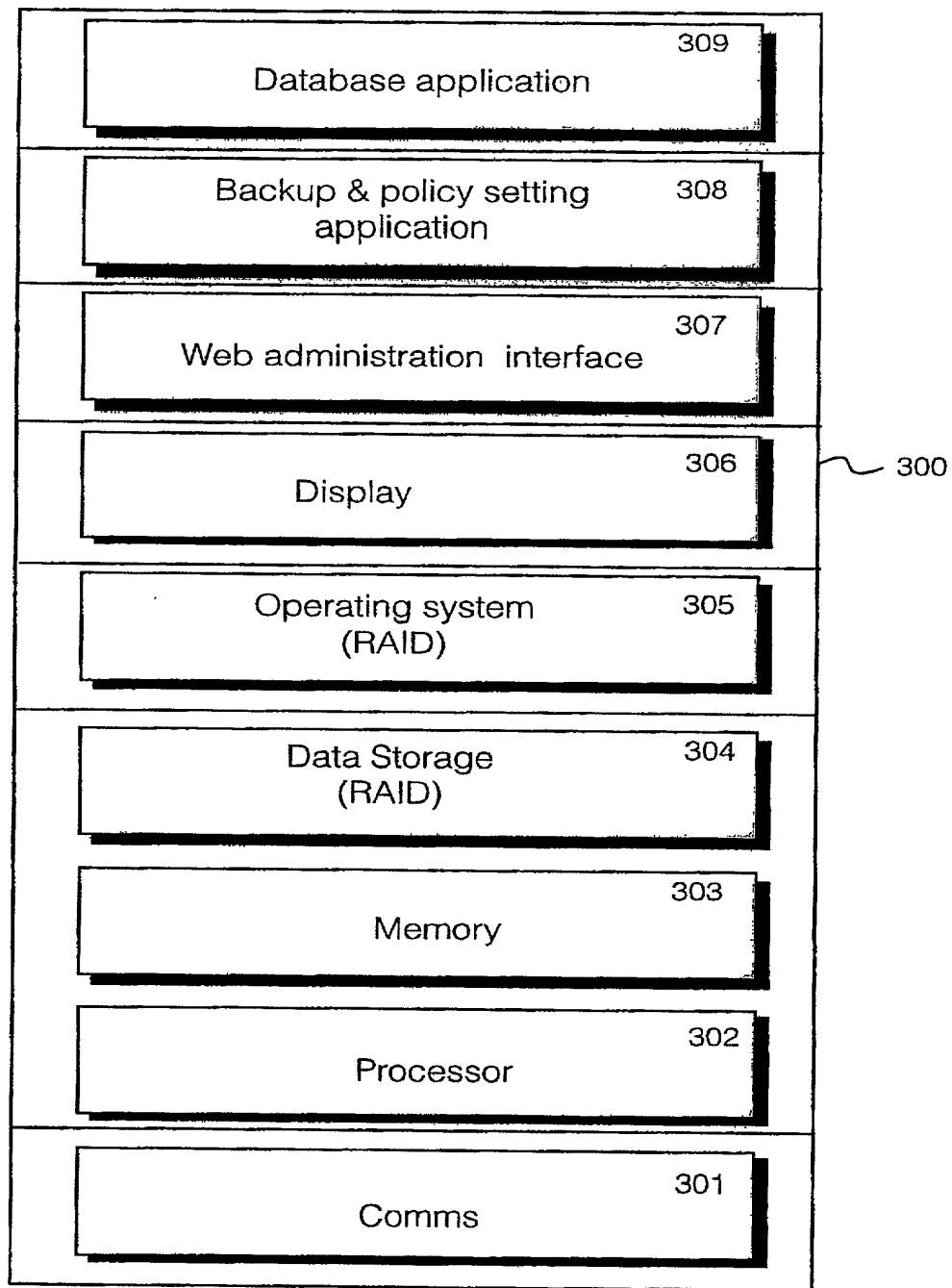


Fig. 3

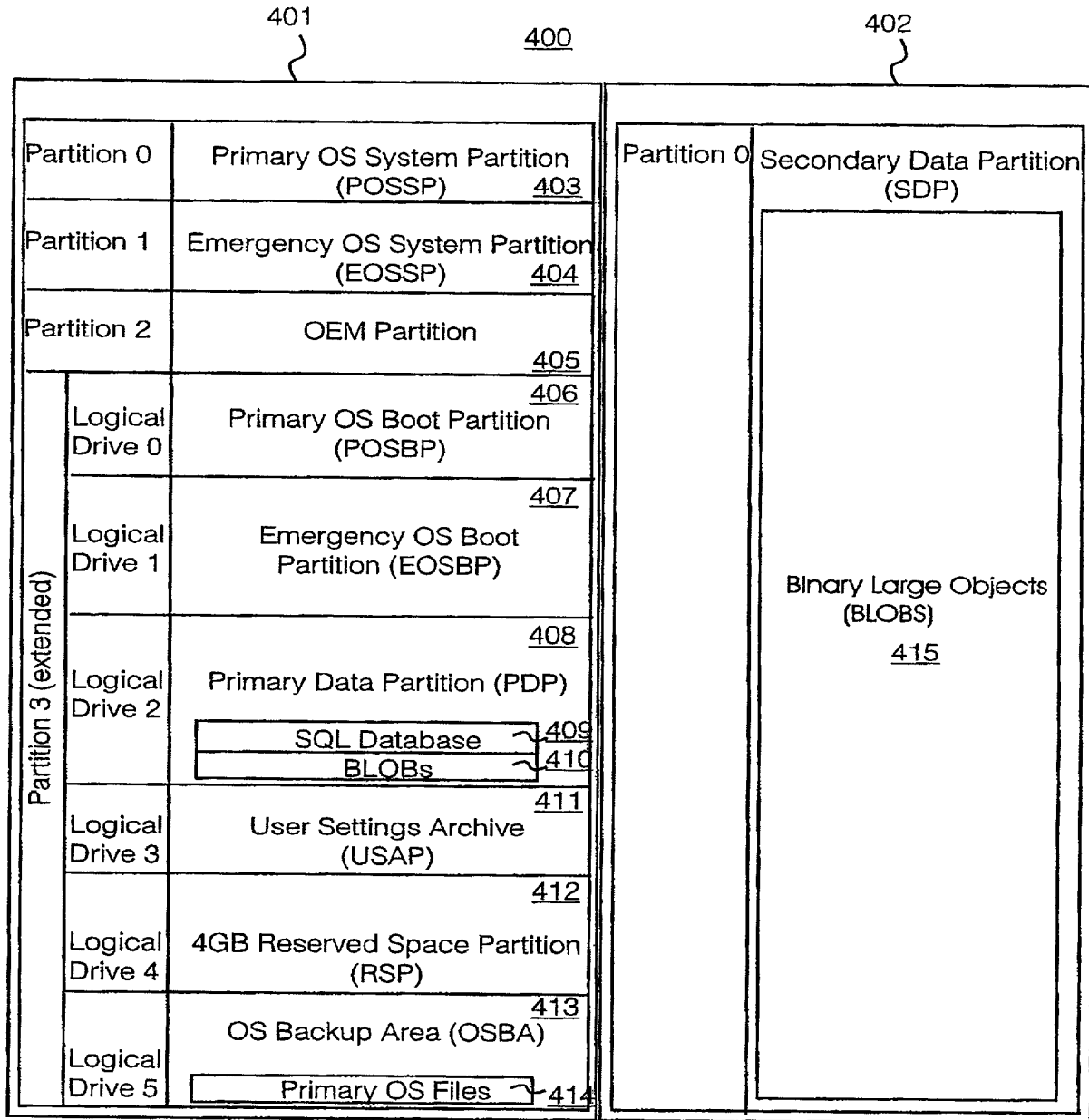


Fig. 4

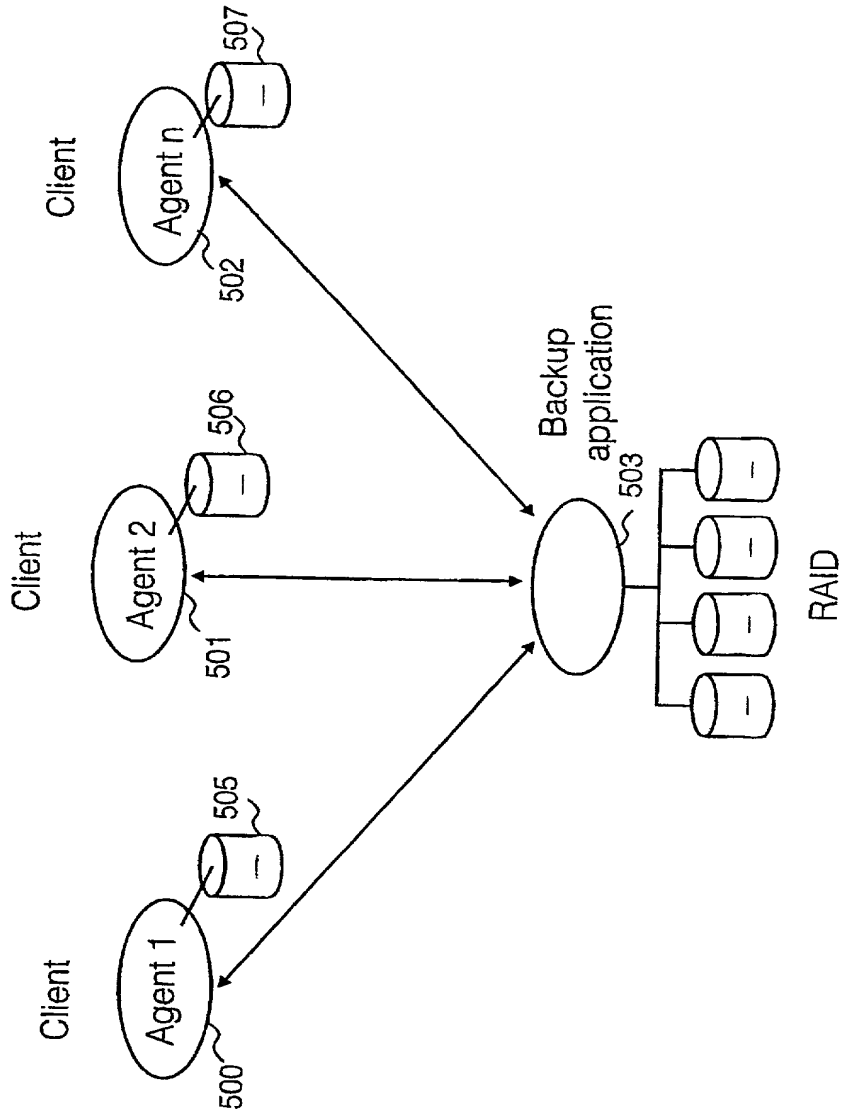


Fig. 5

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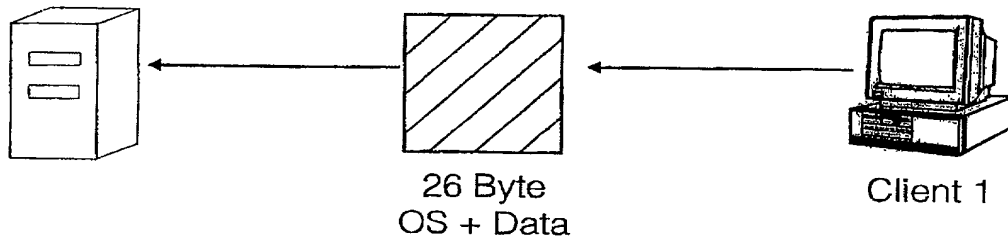


Fig. 6

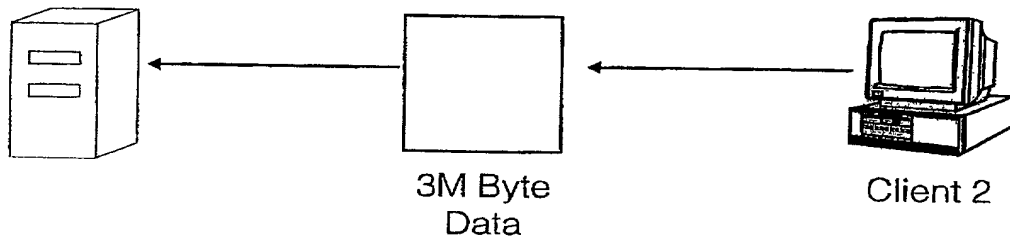


Fig. 7

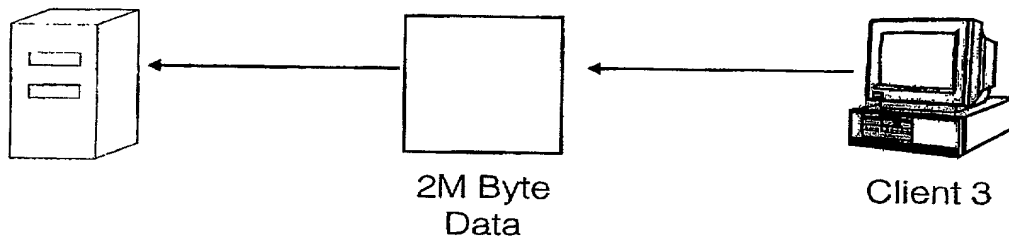


Fig. 8

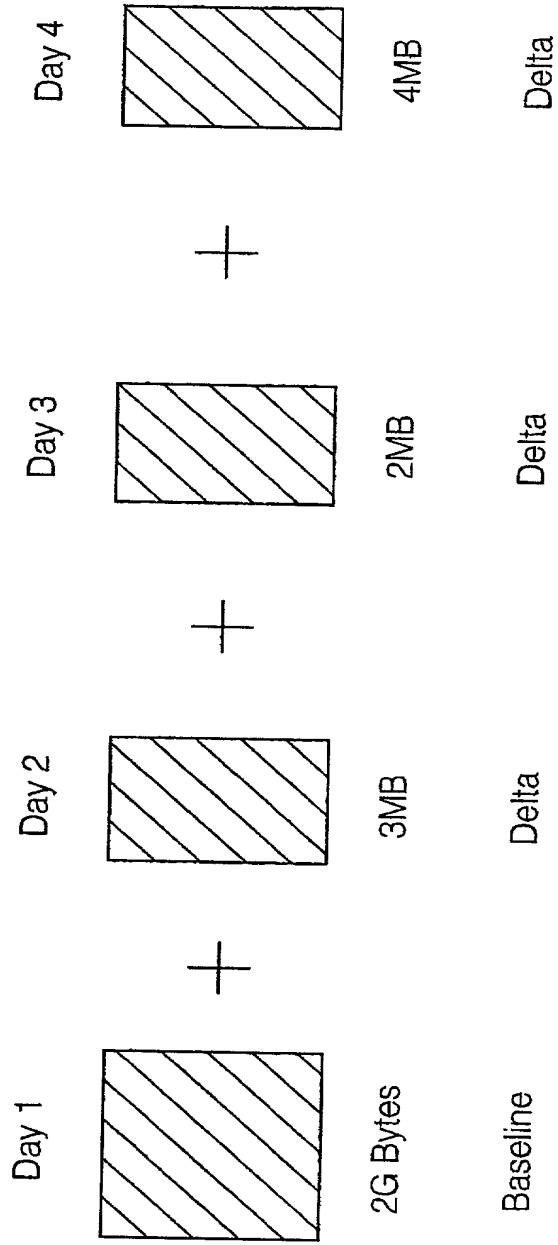
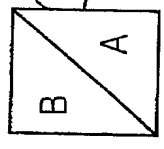


Fig. 9

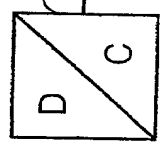
FIG. 10 is a block diagram of a system 1000 illustrating a client-server architecture. The system 1000 includes a plurality of clients 1001, 1002, 1003, and 1004, and a server 1005. The clients 1001, 1002, 1003, and 1004 are connected to the server 1005 via a network 1006. The clients 1001, 1002, 1003, and 1004 are represented by squares divided diagonally, with the top-left triangle containing a letter (A, C, E, X) and the bottom-right triangle containing a letter (B, D, F, Y). The server 1005 is represented by a large square. The network 1006 is represented by a horizontal line connecting the clients to the server. Arrows indicate communication from the clients to the server.

Clients

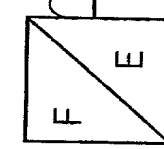
1000



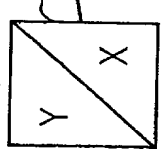
1001



1002



1003



Server

1004

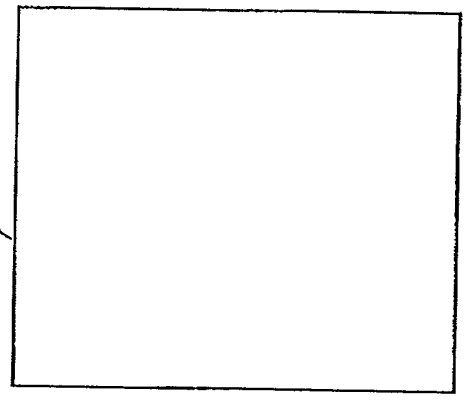


Fig. 10



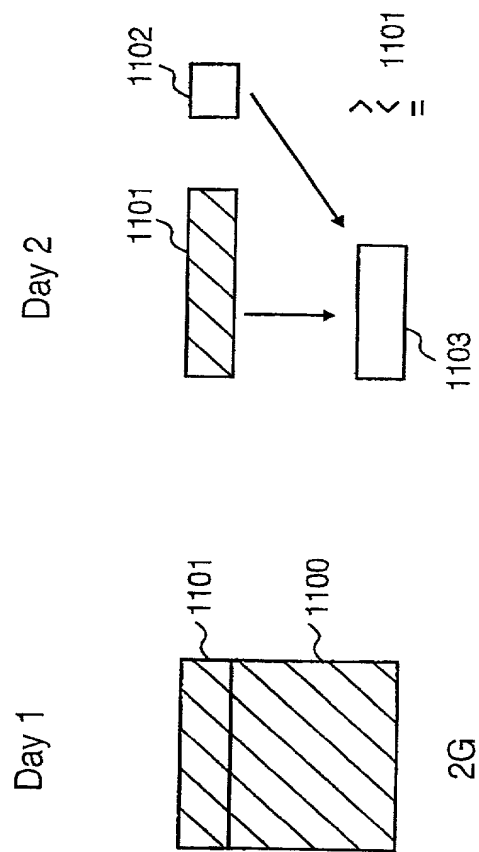


Fig. 11

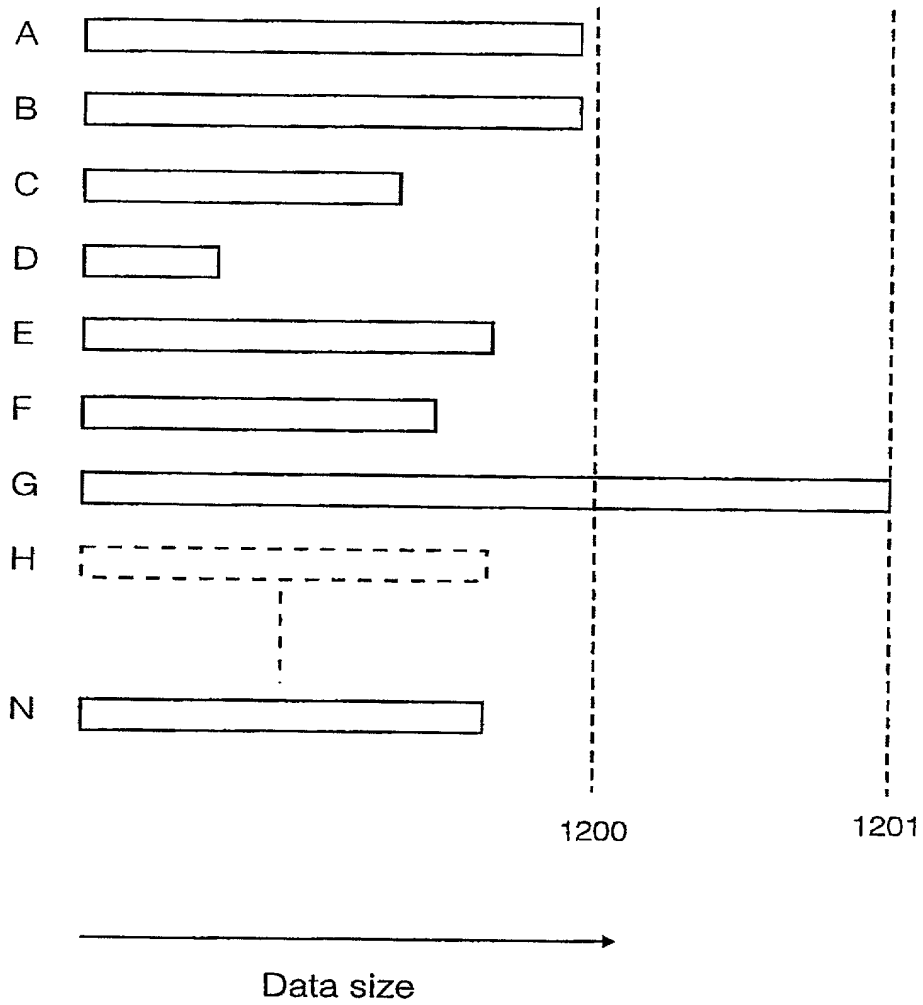


Fig. 12

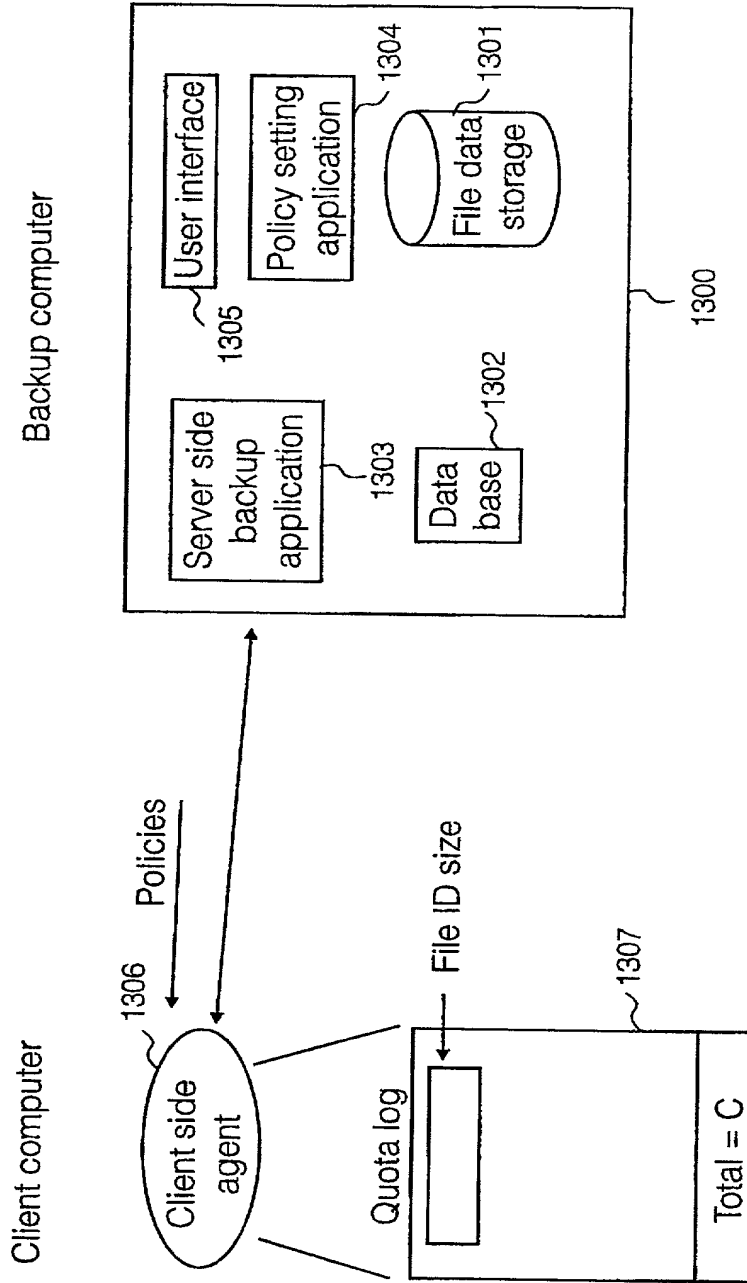


Fig. 13

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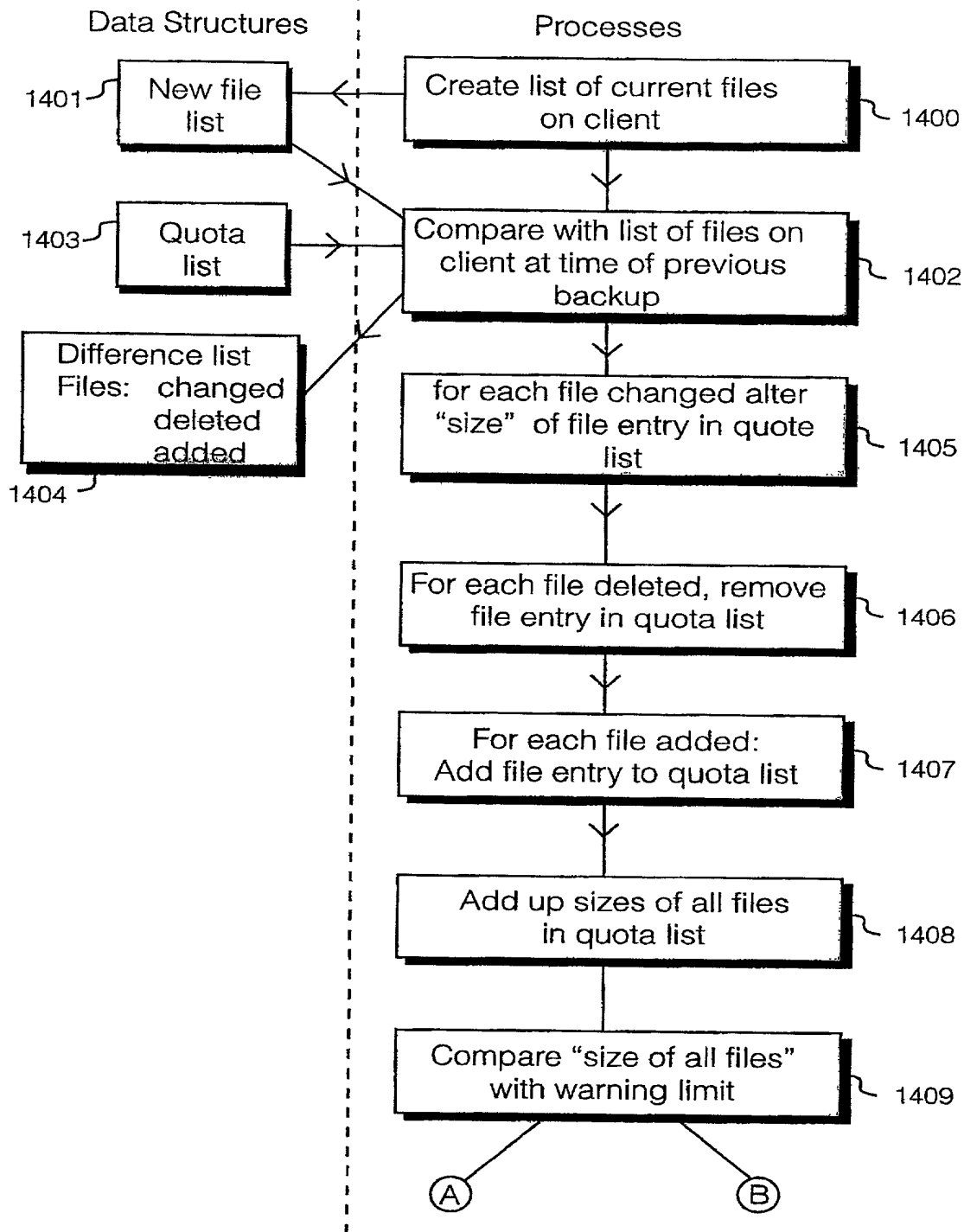


Fig. 14

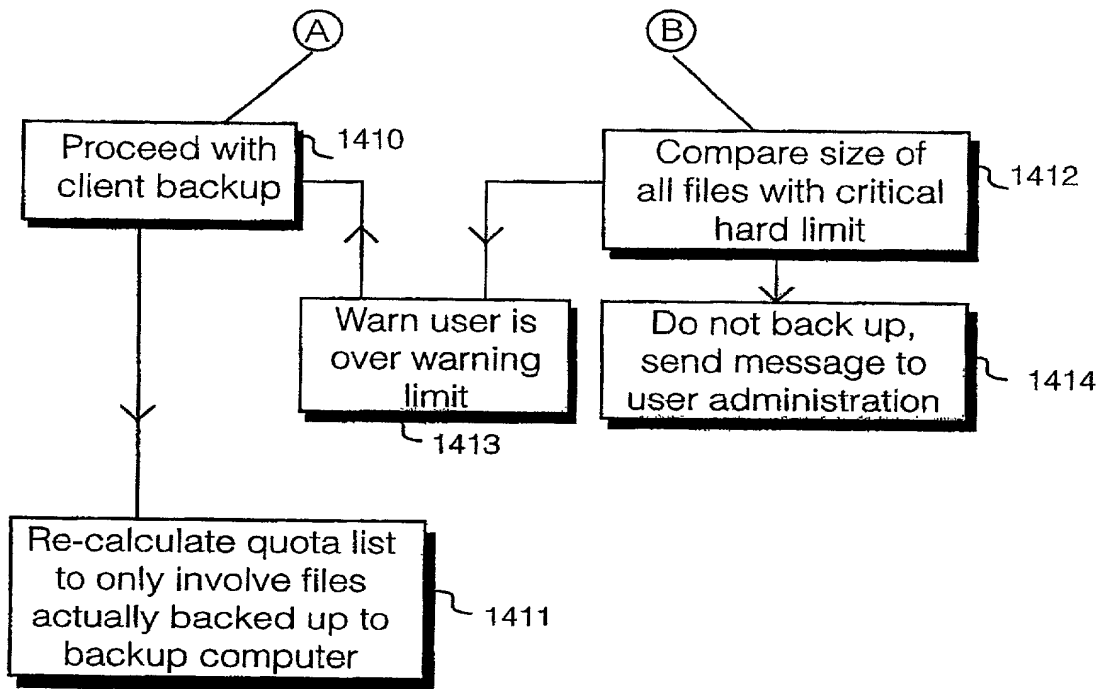


Fig. 14

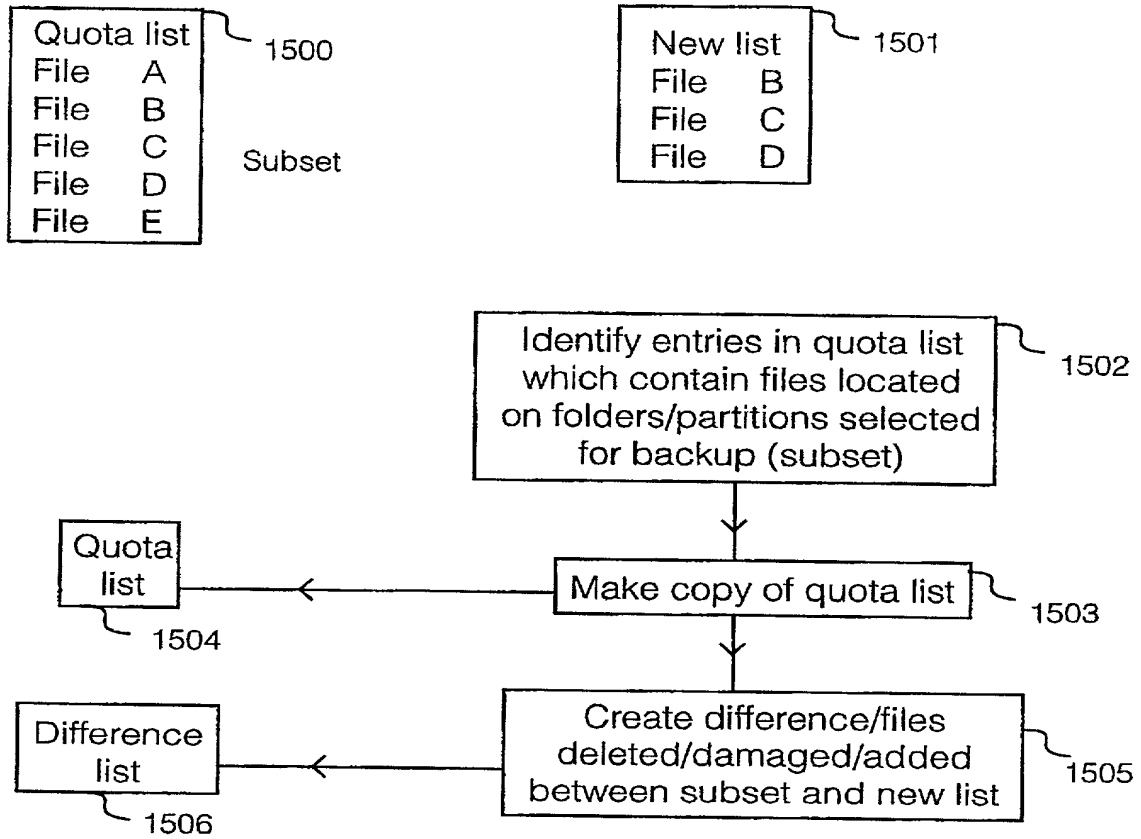


Fig. 15

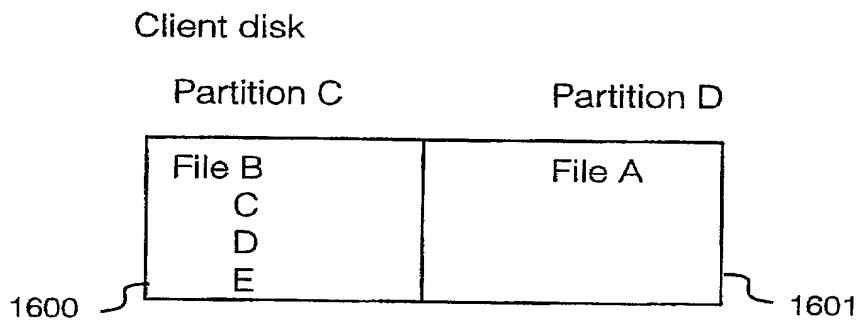


Fig. 16

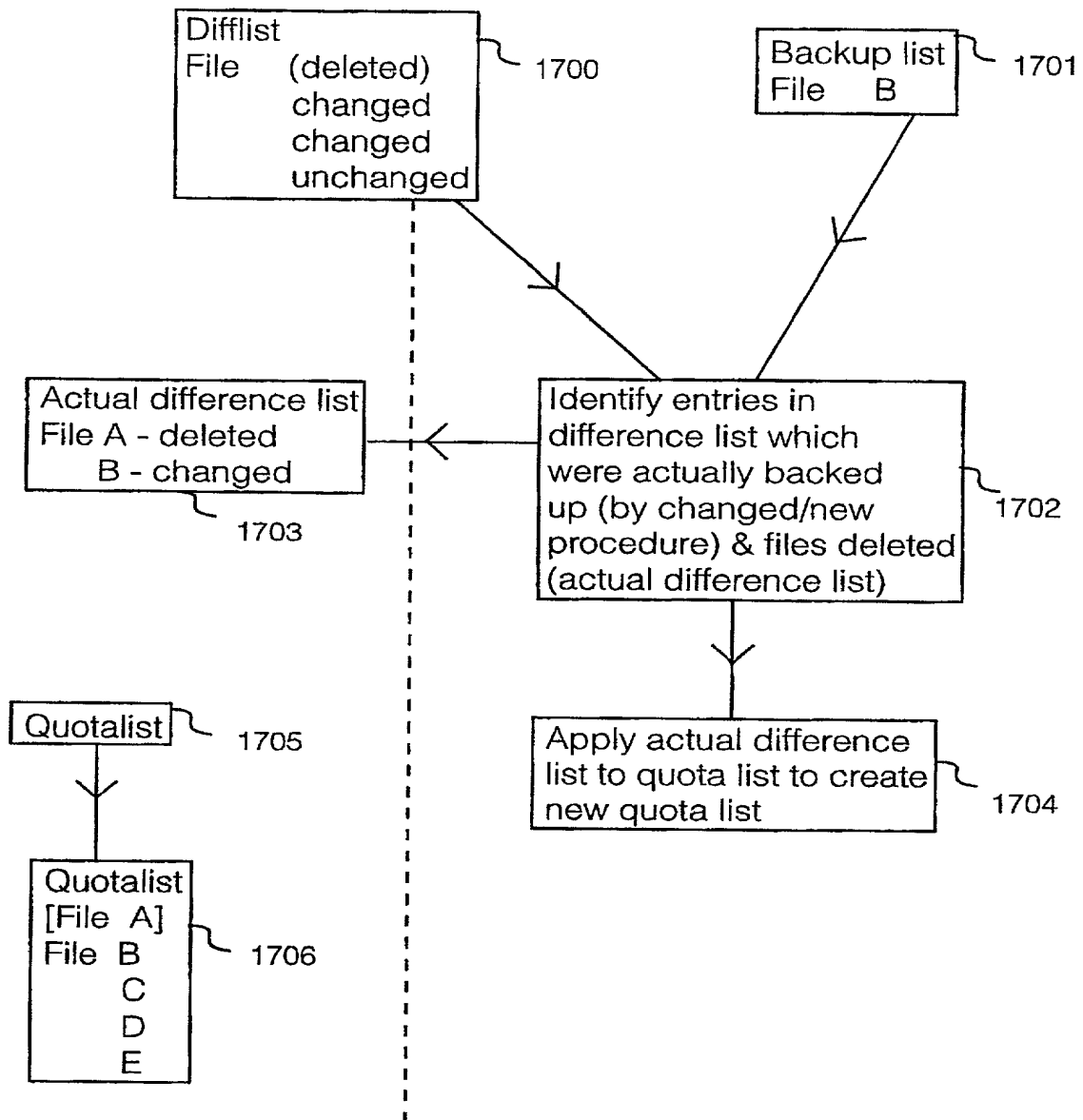


Fig. 17

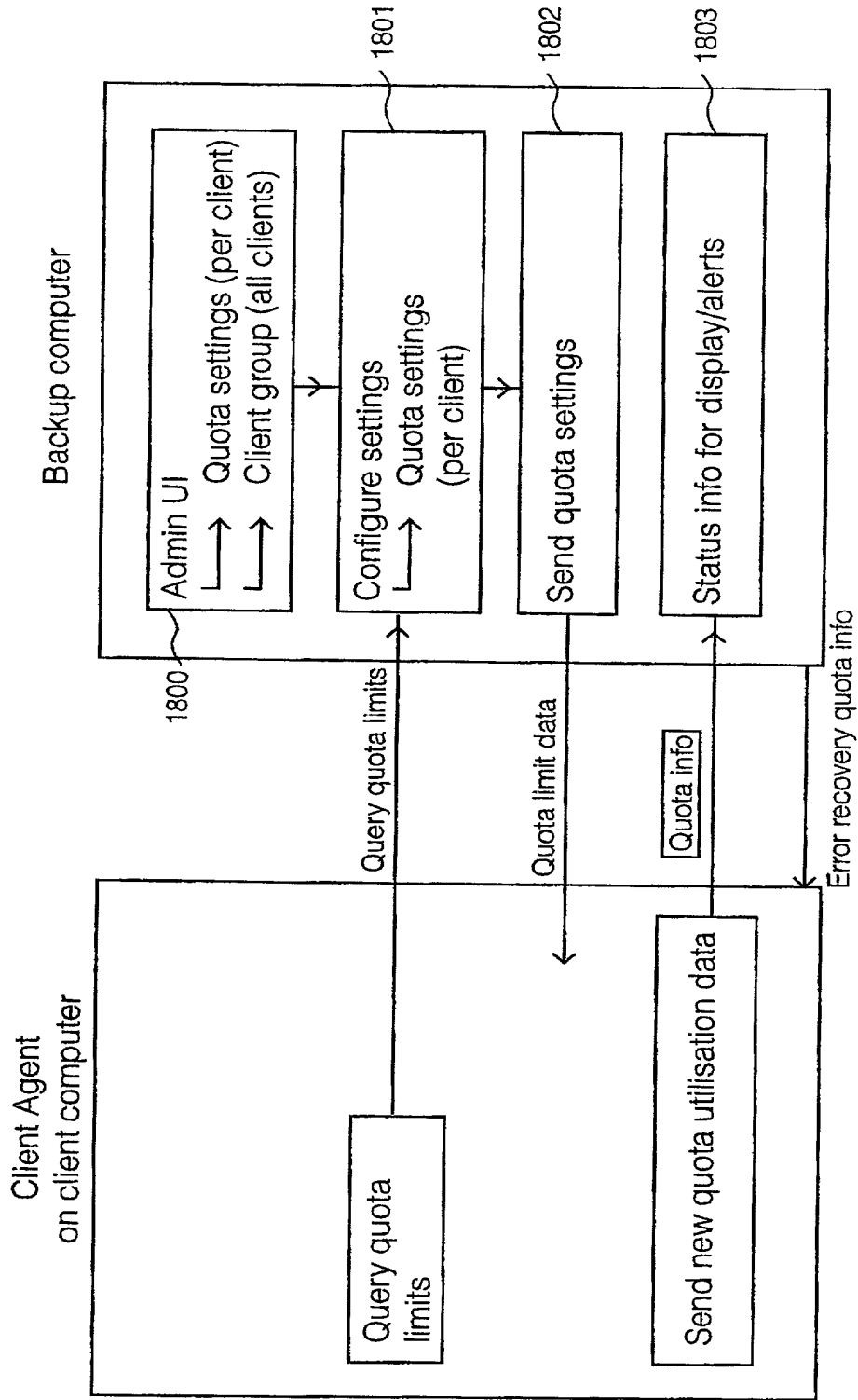


Fig. 18